

## PATENT APPLICATION

### OILFIELD ANALYSIS SYSTEMS AND METHODS

**Inventors:**

**THAMBYNAYAGAM, Raj Kumar Michael**, a citizen of the United States, residing at 159 North Street, Ridgefield, Connecticut 06877;

**TILKE, Peter G.**, a citizen of the United States, residing at 4 Elderberry Lane, Ridgefield, Connecticut 06877;

**BRYANT, Ian D.**, a citizen of the United Kingdom, residing at 17 Milwaukee Avenue, Bethel, Connecticut 06801;

**AUZERAIS, Francois M.**, a citizen of France, residing at 4, rue Thiers, 75016 Paris, France; and

**BENNETT, Nicholas N.**, a citizen of the United States, residing at 29 North Hill Road, North Haven, Connecticut 06473.

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**Assignee:** SCHLUMBERGER TECHNOLOGY CORPORATION  
with offices at:  
Old Quarry Road  
Ridgefield, CT 06877-4108  
*Incorporated in the State of Texas*

**Correspondence Address:**

SCHLUMBERGER-DOLL RESEARCH  
Intellectual Property Law Department  
Old Quarry Road  
Ridgefield, CT 06877-4108

## OILFIELD ANALYSIS SYSTEMS AND METHODS

This application claims the benefit of provisional application serial number 60/166,541 filed November 18, 1999.

### BACKGROUND OF THE INVENTION

#### Field of the Invention

The invention relates to oil and gas exploration and production. More particularly, the invention relates to systems and methods for analysis of oil and gas exploration and production data.

#### State of the Art

Analysis of oil exploration and production data often requires complex geoscientific software. Most of the software is designed to analyze different types of data which are obtained through the use of different kinds of well logging and/or measurement tools. The types of data analyzed include pressure, temperature, conductance, resistivity, voltage, current, seismic data, etc. In general these data are analyzed using complex algorithms to produce a map or an image of the formation surrounding a well. The map/image is then analyzed using other complex algorithms in order to determine the geophysical properties of the formation, all for the purpose of locating and extracting hydrocarbons.

The vast majority of today's geoscientific software applications are designed to run on expensive Unix-based workstations. These workstations are affordable only to major oil companies, many of which have also paid high prices to have custom proprietary software written for their use alone. The market segment for independent and small producers is still largely ignored by major software/hardware vendors and these producers lack the resources to create custom proprietary software.

In addition, the vast majority of today's geoscientific software applications are unable to share data easily with other applications. The reality of modern oil exploration, however,

demands that different professionals located in different parts of the world collaborate to analyze a remote oilfield. For example, an interpretation physicist may be located at an oilfield in, e.g. West Africa. However, the structural geologist who understands the complex faulting in this area might be located at a research center in Houston, Texas. The petrophysicist, who understands the rock types encountered in a recent well in the area, might be located in Aberdeen, Scotland. These three specialists represent part of the "Asset Team" for this project, each of whom needs to collaborate with the other in order to interpret the oilfield.

The number of steps involved in discovering, developing, and producing an oilfield (as used herein, "oilfield" includes oil and/or gas fields) is huge, and can involve hundreds of professionals working closely together for many years. Not only are these professionals typically distributed across the world (as discussed above), they are also distributed in time. The seismic interpreter will pass the results of his work to the geologist, who will in turn pass his results to a reservoir engineer, and so on. At any point in this workflow, one of the professionals might have to revise his/her interpretation of the model of the oilfield. The distributed and iterative nature of this workflow across users, space, and time poses many challenges, particularly in view of the shortcomings of the software tools utilized by these professionals.

Geologists, geophysicists, geoscientists, petrophysicists, and reservoir engineers spend a significant portion of their time and effort managing the details of uploading and downloading data from various applications, translating data from one application to another, and keeping track of multiple models of an oilfield. The mechanics of using the software hinders the workflow. Moreover, the results from one application may not collaborate with a downstream application because the underlying modeling concepts may be completely different.

The Petrotechnical Open Software Corporation (POSC) was formed in 1990 to address some of these concerns. POSC is an international not-for-profit membership corporation which provides open specifications for information modeling, information

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management, and data and application integration. While this is a step in the right direction, many of the specifications utilize a "lowest common denominator" approach.

The oil and gas industry has a huge software investment in large and expensive systems from multiple vendors. The total cost of ownership (TCO) for these systems is very high. Many of these specialty applications (e.g. reservoir simulators) are used infrequently, but still have a very high TCO due to high licensing and support costs.

## SUMMARY OF THE INVENTION

It is therefore an object of the invention to provide an oilfield data analysis system which overcomes the disadvantages of the systems presently utilized.

It is also an object of the invention to provide a geoscientific software system which facilitates workflow among multiple professionals accessing the same data from different locations and at different times.

It is another object of the invention to provide a geoscientific software system which facilitates the interchange of data among multiple applications.

It is a further object of the invention to provide a geoscientific software system which reduces the total cost of ownership of various applications and thereby makes the applications available to a broader market.

In accord with these objects which will be discussed in detail below, the oilfield data analysis system of the present invention includes software based on a four tier model which includes a "shared earth model" and a federation of "directory services". The first tier is a universal graphical user interface (GUI) which can operate on any inexpensive computer as well as on an expensive workstation, i.e. a "web browser". The GUI may be enhanced with JAVA applets which are embedded in web pages. The second tier is an application server (or servers) which is (are) coupled to users via the worldwide web and which serve(s) geoscientific software applications. The third tier is a geometric modelling system where

geometric data is stored and processed. The third tier enables applications to access and interpret structural information about the earth's subsurface. The third tier embodies the "shared earth model". The fourth tier is a relational database management system where non-geometric data is stored. According to the invention, there can be (and preferably are) multiple instances of each tier. Communication of data between different tiers is accomplished via XML (Extensible Markup Language) data exchange. According to a presently preferred embodiment, the geoscience applications served by the second tier are written as JAVA servlets and applications can communicate with each other without human direction by registering requests with "directory services". Applications interested in certain types of data "listen" for "data events" being registered with directory services. Legacy applications (FORTRAN, C, C++, etc.) are supported via XML interfaces. The cost of utilizing an application can be based on a time-rental billing operation which is carried out automatically via directory services. Thus, a user can pay a relatively small fee for the limited time use of an application rather than the large cost of owning the application.

The oilfield analysis system operates as follows. Data from an oilfield is uploaded to the third tier. The data is automatically pre-processed to create the first version of the shared earth model. Professionals access a menu of applications via the worldwide web and choose a shared earth model to edit (embellish via further analysis). The system automatically determines which applications are compatible with the chosen model, determines whether the user has permission to edit this model, and determines whether the user has permission to use the application chosen. After the model has been altered, it is compared to any previous versions to determine consistency. If it is consistent with a previous version, it is saved, replacing the previous version. If it is not consistent, it is saved as an alternate interpretation. After it is saved, an edit event is registered in directory services. If the user has a time billing contract for the application, a billing event is also registered with directory services. Other interested applications/users have previously registered to listen for such events and they are automatically notified by directory services. This type of process proceeds from one professional to another using different applications and additional data, such as production data, with models becoming more and more developed. The system automatically determines compatibility of data, performs translations where necessary, and keeps track of the latest shared earth model(s). The users need not concern themselves with the housekeeping aspects

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of workflow. In addition, a broader range of applications is made available to users and the total cost of ownership of applications is minimized since it is not necessary to own an application to use it.

Additional objects and advantages of the invention will become apparent to those skilled in the art upon reference to the detailed description taken in conjunction with the provided figures.

#### BRIEF DESCRIPTION OF THE DRAWINGS

Figure 1 is a simplified illustration of the overall structure of the system of the invention; and

Figure 2 is a simplified flow chart illustrating an example of how the system of the invention operates.

#### DETAILED DESCRIPTION OF THE PREFERRED EMBODIMENTS

Referring now to Figure 1, the oilfield data analysis system 10 of the present invention is based on a four-tier software model which includes a "shared earth model" and a federation of "directory services". The first tier is a universal graphical user interface (GUI) which can operate on any inexpensive computer 12 as well as on an expensive workstation 14, i.e. a "web browser". As such, the GUI can even be provided on an inexpensive "web device" 16 (e.g. a PDA). The GUI may be enhanced with JAVA applets which are embedded in web pages. The second tier is an application server 18 (or servers) which is (are) coupled to users via the worldwide web and which serve(s) geoscientific software applications. The third tier is a geometric modelling system 20 where geometric data is stored and processed. The third tier enables applications to access and interpret structural information about the earth's subsurface. The third tier embodies the "shared earth model". The fourth tier 22 is a relational (or object) database management system where non-geometric data is stored. According to the invention, there can be (and preferably are) multiple instances of each tier. Communication of data between different tiers is accomplished via XML data exchange.

According to a presently preferred embodiment, the geoscience applications served by the second tier are written as JAVA servlets and applications communicate with each other without human direction by registering requests with "directory services". Applications interested in certain types of data "listen" for "data events" being registered with directory services. Legacy applications (FORTRAN, C, C++, etc.) are supported via XML interfaces. The cost of utilizing an application can be based on a time-rental billing operation which is carried out automatically via directory services. Thus, a user can pay a relatively small fee for the limited time use of an application rather than the large cost of owning the application.

The Extensible Markup Language, or XML for short, is a new technology for web-based applications. XML is a World Wide Web Consortium standard which can be found at <http://www.w3.org/XML/Activity.html>. Unlike HTML, XML permits the use of data identification tags. The invention takes advantage of XML so that exploration and production data can be transferred via the worldwide web. According to the invention, exploration and production data are represented as XML "business objects". A "business object" is an object that is managed according to "business rules". According to the invention, the underlying data model, and the relationships between the objects in the data model represent the "business rules". An example of well data represented in this manner is shown in the following code segment.

```
<?xml version="1.0" ?>
<Well id="15">
    <UWI dt="string">400A1234567890</UWI>
    <Well_Name dt="string">A-5c/Well_Name>
    <True_Vertical_Depth dt="float">4567.89</True_Vertical_Depth>
    <Coord 1 dt="float" > 1234567.89 </Coord 1 >
    <Coord1_Measurement dt="string">Length</Coord1_Measurement>
    <Coord1_Unit dt="string">m</Coord1_Unit>
    <Coord2 dt="float">987654.32</Coord2>
    <Coord2_Measurement dt="string">Length</Coord2_Measurement>
    <Coord2_Unit dt="string">m</Coord2_Unit>
    <Coord3 dt="float">76</Coord3>
```

```
<Coord3_Measurement dt="string">Length</Coord3_Measurement>
<Coord3_Unit dt="string">m</Coord3_Unit>
...
</Well>
<Well id="24">
  <UWI dt="string">400A1234567891</UWI>
  <Well_Name dt="string">C-4</Well_Name>
  <True_Vertical_Depth dt="float">4678.90</True_Vertical_Depth>
  <Coord1 dt="float">2345678.90</Coord1>
  <Coord1_Measurement dt="string">Length</Coord1_Measurement>
  <Coord1_Unit dt="string">m</Coord1_Unit>
  <Coord2 dt="float">876543.21</Coord2>
  <Coord2_Measurement dt="string">Length</Coord2_Measurement>
  <Coord2_Unit dt="string">m</Coord2_Unit>
  <Coord3 dt="float">67</Coord3>
  <Coord3_Measurement dt="string">Length</Coord3_Measurement>
  <Coord3_Unit dt="string">m</Coord3_Unit>
  ...
</Well>
<Well id="39">
  <UWI dt="string">400A1234567892</UWI>
  <Well_Name dt="string">F-3</Well_Name>
  <True_Vertical_Depth dt="float">4890.12</True_Vertical_Depth>
  <Coord1 dt="float">3456789.01</Coord1>
  <Coord1_Measurement dt="string">Length</Coord1_Measurement>
  <Coord1_Unit dt="string">m</Coord1_Unit>
  <Coord2 dt="float">765432.10</Coord2>
  <Coord2_Measurement dt="string">Length</Coord2_Measurement>
  <Coord2_Unit dt="string">m</Coord2_Unit>
  <Coord3 dt="float">45</Coord3>
  <Coord3_Measurement dt="string">Length</Coord3_Measurement>
  <Coord3_Unit dt="string">m</Coord3_Unit>
```

```
...  
</Well>  
</Well_Collection >
```

The above example is a list of three wells with basic header information such as Unique Well Identifier (UWI), well name (Well\_Name), true vertical depth of the well (True\_Vertical\_Depth), and the surface location information: Coord1 (easting), Coord2 (northing), and Coord3 (Kelley Bushing elevation). Note that some additional information defining the measurement domain of the surface locations (Length), and the units of the positions (m for meters) is also included to give an example of the types of information that define a well. The list of attributes shown above is a subset of those belonging to a well, as indicated by the ellipses (...).

Because of the text-based nature of XML, not all exploration and production data can be represented by XML. For example image and seismic data are not easily represented by XML. "Meta-data" for these data can however be represented by XML. The following code segment illustrates how "meta-data" of a core image is represented as an XML business object.

```
<Core_image id="1234">  
  <Core_id dt="int">5678</Core_id>  
  <Light_Type dt="string">White Light</Light_Type>  
  <Scan_Type dt="string">Whole Core</Scan_Type>  
  <Filename dt="string">1234.jpg</Filename>  
  <Code dt="string">Main</Code>  
  <Top_Depth dt="float">2345.67</Top_Depth>  
  <Bottom_Depth dt="float">~2347.82</Bottom_Depth>  
  <Core_Number dt="int">1</Core_Number>  
  <Well_id dt="int">2c/Well_Id</Well_id>  
</Core_image>
```

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The core image itself is not actually represented by XML, but is represented by referencing a binary (JPEG) file ("1234.jpg") using the 'Filename' attribute. The XML object may thus also represent bulk data (as compared to meta-data) by a reference to a binary data representation in a file.

In general, according to the presently preferred embodiment of the invention, image data, e.g. core photos and formation microscanner images (FMI), are represented by reference to JPEG files. JPEG files can be displayed by any web browser and can be delivered to any other application with JPEG parsing capabilities.

Like the well object, this Core\_Image business object has a unique id (1234). This Core\_Image object references another business object via the Core\_Id attribute. The Core\_Id attribute thus captures the relationship that this Core\_Image object is an image of the core whose id is 5678. The referenced core object (not shown) will contain other information about the core.

According to the presently preferred embodiment of the invention, SQL queries are delivered via XML. In particular, queries or requests for data are delivered between tiers using an XML representation of the query. For example, a query from the first tier to the second tier for all of the well business objects from the 'A' oil platform (i.e., all wells having a name beginning with 'A-'), can be represented by the following the syntax:

```
<?xml version="1.0" ?>
<SQL>
  <Type>Well</Type>
  <Where>Well_Name LIKE 'A-%'</Where>
  <Order_By>Well_Name</Order_By>
</SQL>
```

The query stated above is generated when the user of a browser based map application in the first tier identifies a number of offshore oil platforms on the map and decides that (s)he is interested in all the wells from the 'A' platform. Graphically, the query is

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constructed by moving the mouse pointer to the 'A' platform on the map and clicking once. The query is delivered to the second tier using the SQL XML packet shown above. The second tier recognizes that this is not a geometric query and forwards it on to the fourth tier rather than the geometric engine of the third tier. The fourth tier parses the SQL XML packet to execute the query and returns the query results to the second tier as a collection of XML well business objects. The second tier then forwards these results back to the first tier.

As with the image data described, single channel well log data (e.g. gamma ray data) are too large to be represented as text within an XML business object. According to the presently preferred embodiment of the invention, well log data of this type are represented using a binary encoding scheme (e.g. Base64). The code fragment below illustrates how gamma ray data may be represented.

```
<Array id="1234">
  <Borehole_Id dt="int">5678</Borehole_Id>
  <Axis_Index_Id dt="int">9012</Axis_Index_Id>
  <Code dt="string">GR</Code>
  <Value_Type dt="string">Float32</Value_Type>
  <Value dt="binary">B9ILEB...APP82BL</Value>
</Array>
```

In the above example, as part of constructing the XML object, the well log data, represented as an array of floats, is encoded into the Base64 ASCII representation which is abbreviated in the above example as B9ILEB...APP82BL. It will be appreciated that the Base64 ASCII text will actually comprise many thousands of bytes. When a client or another server receives the XML array object, it then parses the Base64 string back into the float array. This binary encoding of exploration and production array data using schemes such as Base64 is used when the binary data must be embedded in the XML packet. Otherwise, the filename pointer approach described above with respect to images is used. Conversely, image data, as well as many other types of non-text data may be embedded in an XML object using binary encoding. Both of these methods can be used for a wide variety of data including well

logs, core image data, multidimensional array data, FMI (formation micro imager) images, and seismic data.

Well logs, image data, and multidimensional array data are currently delivered from applications as proprietary binary 1D, 2D, or 3D arrays. According to an alternative preferred embodiment of the invention these data types are encoded in MPEG-7 or MPEG-21 format. MPEG-7 and MPEG-21 are rapidly evolving content representation standards for multimedia information search, filtering, management and processing (<http://www.cselt.it/mpeg>). MPEG-7 is scheduled for approval as a standard in July 2001. In addition to replacing JPEG as a standard for exchanging well log, image, and multidimensional meta-data, MPEG-7 can be used to exchange exploration and production bulk data. Moreover, in addition to being a standard, MPEG-7 presents an opportunity to add significantly to the information content in these data. Meta-data representations of the bulk data can also be encoded into the MPEG-7 representation. This permits sophisticated searching and filtering to be applied. For example, "Progressive content-based retrieval of image and video with adaptive and iterative refinement" (U.S. Patent 5,734,893) dissects a 2D image into feature vectors. These feature vectors then allow queries of the form "Find all the shale in this image" to be made. Currently, these feature vectors are managed separately from the images themselves. With MPEG-7, the feature vectors can be incorporated with the raw image data itself into a single file.

According to the presently preferred embodiment, the data structures described above and all other exploration and production data are stored in databases. Data is exchanged using the recently embraced XML Database Schema Specification. See, generally, <http://www.w3.org/TR/xmlschema-1> and <http://www.w3.org/TR/xmlschema-2>. Traditionally, Document Type Definitions (DTDs) have been used to define XML schemas. The XML Database Schema Specification has significant advantages over DTDs; the principal advantages being simplicity, and inheritance support. The inheritance support function is important for supporting the business object architecture used by the invention. With inheritance support, a new object can be defined by referencing a base class object definition. An example of part of an exploration and production database schema is illustrated by the code section below which represents well data.

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```
<ElementType name="Coord1" content="textOnly" model="closed"> <datatype
dt:type="float" /> </ElementType>

<ElementType name="Coord1_Measurement" content="textOnly" model="closed">
<datatype dt:type="string" /> </ElementType>

<ElementType name="Coord1_Unit" content="textOnly" model="closed"> <datatype
dt:type="string" /> </ElementType>

<ElementType name="Coord2" content="textOnly" model="closed"> <datatype
dt:type="float" /> </ElementType>

<ElementType name="Coord2_Measurement" content="textOnly" model="closed">
<datatype dt:type="string" />
</ElementType>

<ElementType name="Coord2_Unit" content="textOnly" model="closed">
<datatype dt:type="string" />
</ElementType>

<ElementType name="Coord3" content="textOnly" model="closed">
<datatype dt:type="float" />
</ElementType>

<ElementType name="Coord3_Measurement" content="textOnly" model="closed">
<datatype dt:type="string" />
</ElementType>

<ElementType name="Coord3_Unit" content="textOnly" model="closed">
<datatype dt:type="string" />
</ElementType>
```

```
<AttributeType name="Id" dt:type="id" />
<ElementType name="True_Vertical_Depth" content="textOnly" model="closed">
<datatype dt:type="float" />
</ElementType>

<ElementType name="UWI" content="textOnly" model="closed">
<datatype dt:type="string" />
</ElementType>
<ElementType name="Well_Name" content="textOnly" model="closed">
<datatype dt:type="string" />
</ElementType>

<ElementType name="Well_View" content="eltOnly" model="closed" order="many">
<attribute type="Id" />
<element type="UWI" />
<element type="Well Name" />
<element type="True_Vertical_Depth" />
<element type="Coord1" />
<element type="Coord1_Measurement" />
<element type="Coord1_Unlt" />
<element type="CoordZ" />
<element type="Coord2_Measurement" />
<element type="Coord2_Unlt" />
<element type="Coord3" />
<element type="Coord3_Measurement" />
<element type="Coord3_Unit" />
</ElementType>
```

The schema definition above first defines the data types for the properties of the well object, and then it defines the well object itself. The entire schema for all objects in the

database is defined in this manner, and available to the application parsing the data. In the well example, the schema is available as the "schema.xml" namespace reference.

As mentioned above, exploration and production data is typically stored in relational databases. These databases, which constitute the fourth tier of the four tier model, may or may not have object oriented interfaces. Used unwisely, delivery of XML from a database can severely impact performance of the database. According to the invention, XML is preferably generated natively in the database engine, rather than the database results being delivered via traditional data exchange protocols such as ODBC (Open Database Connectivity) or JDBC (Java Database Connectivity) to another application for conversion to XML. In the case of relational database interfaces, SQL Views are defined to return the XML stream to the calling application. An example is illustrated below with the SQL Statement for the well object.

SELECT  
'<Well id = "' + CONVERT(varchar, Well.Id) + "'>' +  
'<UWI>' + ISNULL(Well.UWI, '') + '</UWI>' +  
'<Well\_Name>' + ISNULL(Well.Well\_Name, '') + '</Well\_Name>' +  
'<True\_Vertical\_Depth>' + ISNULL(CONVERT(varchar,  
ROUND(Well.True\_Vertical\_Depth, 2)), '') + '</True\_Vertical\_Depth>' +  
'<Coord1>' + ISNULL(STR(ROUND(Position.Coord1, 2), 12, 2), '') + '</Coord1>' +  
'<Coord1\_Measurement>' + ISNULL(Position.Coord1\_Measurement, '') +  
'</Coord1\_Measurement>' +  
'<Coord1\_Unit>' + ISNULL(Position.Coord1\_Unit, '') + '</Coord1\_Unit>' +  
'<Coord2>' + ISNULL(STR(ROUND(Position.Coord2, 2), 12, 2), '') + '</Coord2>' +  
'<Coord2\_Measurement>' + ISNULL(Position.Coord2\_Measurement, '') +  
'</Coord2\_Measurement>' +  
'<Coord2\_Unit>' + ISNULL(Position.Coord2\_Unit, '') + '</Coord2\_Unit>' +  
'<Coord3>' + ISNULL(CONVERT(varchar, ROUND(Position.Coord3, 2)), '') +  
'</Coord3>' +  
'<Coord3\_Measurement>' + ISNULL(Position.Coord3\_Measurement, '') +  
'</Coord3\_Measurement>' +

```
'<Coord3_Unit>' + ISNULL(Position.Coord3_Unit,"") + '</Coord3_Unit>' +  
'</Well>' AS Xml  
FROM Well  
LEFT OUTER JOIN Position ON Well.Surface_Location_Id = Position.Id
```

According to the invention, the database server programmatically generates query definitions of this nature. In this architecture, the databases become XML data channels capable of delivering streams of oilfield data across the internet.

The invention also provides an interface between different exploration and production data models. The interface is provided with the use of Extensible Style Sheets (XSL - <http://www.w3.org/Style/XSL>). XSL has two parts: (a) a language for transforming XML data (<http://www.w3.org/TR/WD-xslt>), and (b) an XML vocabulary for specifying formatting semantics. As a language for transforming XML data, XSL is used for translation between different exploration and production data models. For example, it is expected that in the next few years, numerous exploration and production data sources will be made available in the CORBA (common object request broker architecture) based OpenSpirit format (<http://www.openspirit.org/>). By providing an XML interface in the second tier to OpenSpirit, a web-based client in the first tier is able to access these databases via XML. Furthermore, applications with interfaces that are non-compliant with OpenSpirit are able to communicate with these data sources by transforming the data with XSL.

As mentioned above, according to the invention, exploration and production data can be displayed as web pages within a web browser in the first tier. The functionality of modern web browsers is sufficient to allow delivery of the data to the web browser as XML, and rendered using HTML, Dynamic HTML (DHTML), JavaScript, etc.. Thus, users interacting with exploration and production data have access to these data without having to install large and complex software packages. In the second tier, the web pages are dynamically generated. For example, a database query is executed on a fourth tier server. The result of the query in XML is then delivered to the second tier server. The second tier server dynamically generates a web page for delivery of the XML to the browser in the first tier.

As mentioned above, the invention employs a distributed application and database architecture where the shared earth model preferably constitutes the principal database interface to all the distributed applications. Also as mentioned above, communication among applications, users, and devices is preferably effected via directory services such as those found in Windows 2000's Active Directory (<http://www.microsoft.com>) and JINI (<http://developer.java.sun.com/developer/products/jini/>).

According to the invention, exploration and production databases and applications are distributed throughout the world. A user does not need to locally install a project database, or even know the location of a remote database. Instead, the user accesses a web page via a URL (uniform resource locator) address and enters requests via the interface provided by the web page. For example, when a user enters a request for information about a well from a certain geographic location, directory services forwards the request to all the databases registered with directory services, and the well data is returned to the user.

Turning now to Figure 2, a simplified example of typical operation of the software system is illustrated as a flow chart. The software system operates as follows. Prior to uploading wellsite data at 100, all of the acquisition data regarding borehole acquisition are stored along with the mode of acquisition, the type of data (1D or 2D). The mode and the relevant pointers may be kept in borehole\_data\_items\_recording. These are the data acquired at the wellsite by either a wireline or LWD engineer. Information regarding the applications that are used to record and process the well data are uploaded at 100 to a database at a central data manager location. During this process, at 102 events are registered with the directory services called "log\_data\_items\_recording", which includes acquired data type, the location (which well, depth in the well, the well trajectory), and other necessary header information for identification purposes. Further details regarding the specifics, including details of the header information (e.g., mud details, logging environment, acquisition system) are also stored within the database.

According to the presently preferred embodiment, the oil company that contracted the oilfield service has a standing contract for use of automatic processing algorithms at 104 running on specified servers. These processing services continually monitor the network for

data\_items\_recording (seismics and logs) events that are tagged with a digital signature of the contracting oil company. The processing service performs the routine verification tasks such as consistency among data channels. Using translators, if necessary, data will be manipulated to a standard format that obeys necessary industry compliance standards (POSC, for example). The processing time expended is recorded and posted back to the Directory Services as a processing\_time\_expended event at 106. The oilfield services company and the oil company's billing applications listen for and receive the billing event. The results of the processing performed at 104 are stored at 108 in a database, e.g. "log\_data\_items\_acquired".

As shown in Figure 2, the software provides several different types of functions which are initiated by different kinds of users. For example, a geologist logs onto the system at 110 and preferably verifies his identity with a smart card. The geologist chooses data with which to work at 112. The system automatically posts to the directory services an event called edit\_project\_data. The edit\_project\_data event includes information such as the data formats for input and output other than the standard recommended forms, the owner(s) of the data, the identity of the geologist (smart card tag number) etc. Several services (applications) listening for the event signal their availability at 114 where the geologist selects an application from the list. Either prior to presenting the list at 114 or after the geologist makes a selection, it is determined, e.g. at 116 if the application and the data are compatible. If not, the system returns an error at 118. If they are, it is determined, e.g. at 120 whether the geologist is authorized to use the selected application. If not, the system returns an error at 122. If the geologist is authorized, he will be given the tools to edit and save his work at 124. Saving changes made in the well data triggers at 126 the recording of an event with the directory services called well\_geology\_data\_edited that describes the location of the changed data, the owner of the changes, the time of the changes, and the location of the backup data. The system returns to main menu at 128 and the geologist logs off.

Other users and applications that are listening for the well\_geology\_data\_edited event change are automatically alerted. Users who are members of the Asset Team who are logged onto the system or who log on subsequently to the system receive a message that a well\_geology\_data\_edited event has occurred. For example, a petrophysicist running a log analysis application will retrieve the data from directory services in a manner similar to that

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described above. At 130 the petrophysicist logs on and an edit\_well\_petrophysical event is launched. The petrophysicist makes the necessary corrections (environmental, depth offsets, core calibration points etc.) to the data at 132. The logs are then converted to reservoir engineering parameters that may include porosity, saturations, clay content, lithofacies, permeabilities and other relevant two and three phase flow descriptions. At 134, the system determines whether the edited data agrees with previous versions. If it does, the data is saved and an event called well\_petrophysical\_data\_edited is posted in directory services at 136. If it disagrees with earlier data, a channel is created at 138 for each point of disagreement and separate copies of the data are saved at 136.

The petrophysicist and the geologist see the `well_geology_data_edited` and `well_petrophysical_data_edited` events. They can then compare and contrast their channels of results. The geologist, for example, may disagree with the lithology output of the petrophysicist and may initiate a compromise event signal. If no agreement is reached, two different channels of results for lithology remain. Thus the number of reservoir models propagated will be influenced by the number of disagreements that exist among the respective domain experts. The event recorders however keep track of such issues and propagate the models accordingly. A confidence value may be assigned to organize priority among the models.

Another geologist may be working with outcrop data. With suitable authorization, he can view both the geological and petrophysical well data recorded in the database and the history of the editing as described above with respect to the first geologist and the petrophysicist. The second geologist can call an online archive and query for outcrop data with a similar depositional environment. She can examine rock types and their associated statistical permeabilities and hydrocarbon saturations. as shown in Figure 2 at 142, she can upload these statistics and request a model revision at 144. Saving the revision at 146 triggers the registration of a well\_geology\_data\_2\_edited event in the directory services, which records the owner of the event and time of the registration. Again the revision may be confirmed by the first geologist in which case the database is revised to make the well\_geology\_data\_2\_edited to be the model with a higher degree of confidence. Otherwise, separate channels may be created.

At 150 in Figure 2, a reservoir engineer working with production data, e.g. pressure, production rates, and watercuts, which incidentally may be automatically recorded into the database, logs on and may request to view the data described above. If the data was not automatically uploaded, it is uploaded at 152. The reservoir engineer can compare the production data (s)he is observing to the static sedimentological model of reservoir elements suggested by the petrophysicist and the geologists at 154. (S)he can record comments at 156 which are registered in the directory services and made available to these collaborators at 160. A request to revise the static model may also be published to the system and a consensus developed and revised confidence levels ascribed to the new model of reservoir elements. The contributions of the above interactions produce a dynamic sedimentological model of reservoir elements. When the reservoir engineer is done, the system returns at 162.

A geophysicist in a remote location can review the data processing. After logging on to the system at 164 and selecting "build framework model" at 166, an event called reservoir\_build\_framework is posted to directory services. This event carries information as to which services and data are required to fulfill the request (seismic, 3D reservoir model applications etc.). Various applications and data sources are listening for this event and respond with their services. The directory services, using the contents of the reservoir\_build\_framework event sorts out which groups of applications can be used together to carry out this workflow item for the data and presents them to the user. The geophysicist can select from groups of applications that can be used together or place an order for an application not included in this list. The geophysicist reviews the results of previous interpretations (through well\_global\_data\_view), and further interprets the data. (S)he may, in collaboration with the reservoir engineer, produce a framework model of the reservoir. They record the framework at 168 which triggers a reservoir\_framework\_data event to be registered with the Directory Services. At the end of this procedure the asset team has constructed a structurally constrained 3D model of reservoir elements that may contain several wells.

As mentioned above, if the seismic simulator that the geophysicist would like to use is not available, then the geophysicist can post a seismic\_processor\_request event to the

directory services. The vendor of this simulator receives this request and returns to the geophysicist a confirming order specifying the vendor's options for fulfilling this request. The geophysicist may decide not to have the seismic data shipped to the vendor's simulator facility, but for the vendor to install its simulator in a specified server. Upon fulfilling the request some hours or days later, the vendor notifies the geophysicist.

A geoscientist wanting to produce a populated 3D model of reservoir elements for use with a simulator may log on at 172 and request additional well data as well as his/her 3D property model at 174 to populate a framework model at 176. When the request is made at 174, requests may be sent to all of the wells' global data along with requests for applications to convert this information into populating the framework model with properties. Depending on licensing arrangements and data formatting issues similar to those outlined before, the geoscientist can record the final outcome into the database, thus generating at 178 a *reservoir\_property\_data* event which the other team members listen to and comment on later.

As shown in Figure 2, a reservoir simulator request with all of the property data and the well geometries and completion data is made at 182. The reservoir simulation application is registered with the Directory Services. So is a comparator application residing as a driver. Upon invoking the comparator application at 184 and being configured with the request to validate, e.g., a reservoir model against time-lapse seismic data, the comparator makes a request at 186 to the directory services for: a reservoir simulator, a seismic modeling package, and all of the framework and property modeling data containing all of the information regarding the reservoir elements. Registering in the directory services the corresponding events again carries out this request. Responses from the applications that listen for these events are relayed to the user who makes selections manually or automatically (e.g., with an optimizer) or via prerecorded user preferences. While using the comparator application, if the user shifts the position of an horizon in the Geometry model, then an event is cast to the directory services called *geometry\_model\_changed* which describes the content of the changes. The reservoir simulator responds to this event, by making its user interface available to the user and making available its services to re-simulate the reservoir and update production estimates. The user can re-simulate and update the production profile of the reservoir at 188, the process continuing in a number of different pathways that may include an

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edit for the framework and/or the properties. Every edit event is recorded and, if necessary, the events are notified to all of the asset team members. The cycle may be repeated in part or in whole as many times the asset team members ordain the process to be repeated until the program returns at 190.

Each of the above described procedures may be repeated from the system return at 192 through any of the processes described. The techniques described may be used individually or jointly to create an Internet based geoscientific software system that allow geoscientific software applications to utilize the worldwide web more effectively. There have been described and illustrated herein several embodiments of an oilfield analysis system. While particular embodiments of the invention have been described, it is not intended that the invention be limited thereto, as it is intended that the invention be as broad in scope as the art will allow and that the specification be read likewise. It will therefore be appreciated by those skilled in the art that modifications could be made to the provided invention without deviating from its spirit and scope as so claimed.